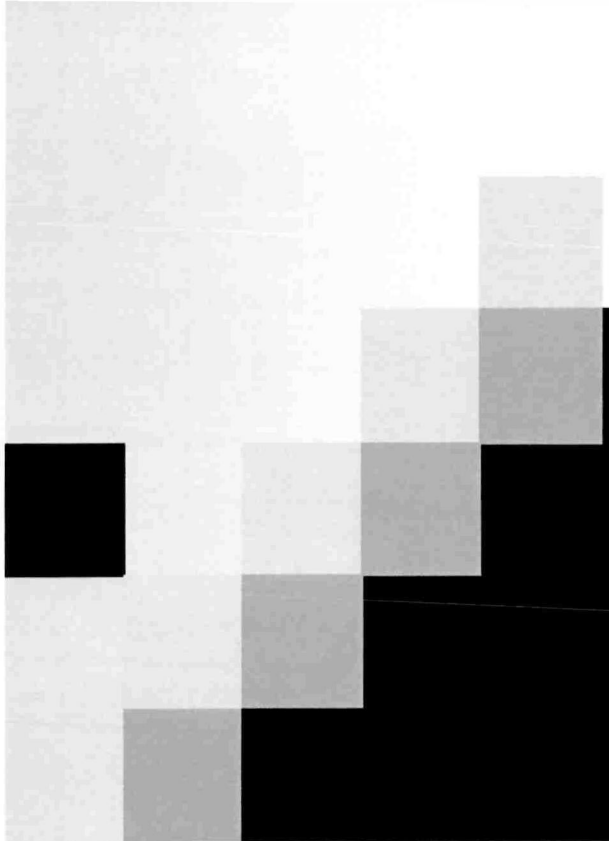




5-1752-01-P13

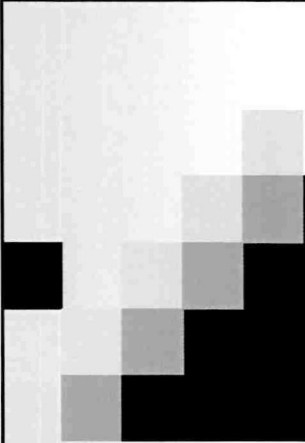


Hardware-in-the-Loop Demonstration/ Workshop

Presented to the TxDOT Corpus Christi District

Presented in partial completion of requirements of 5-1752-01
By the Texas Transportation Institute

August 12, 2005



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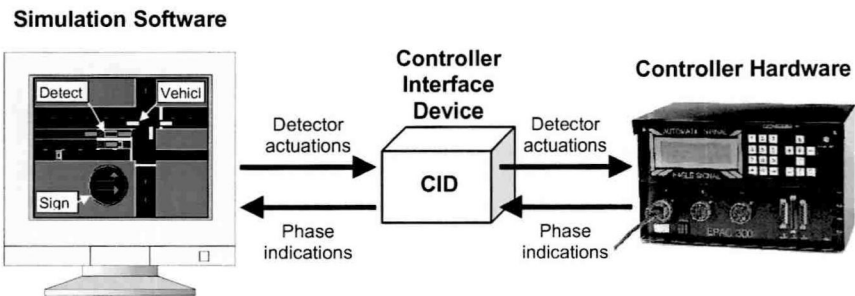
August 12, 2005



Purpose of Workshop

- Demonstrate HITL capabilities
- Show default files
 - ☐ T-Intersection
 - ☐ 4-leg
 - ☐ Diamond
- Step through modifying default files
 - ☐ Modifying volume
 - ☐ Modifying phasing
 - ☐ Modifying detectors
 - ☐ Modifying geometry
- Special Cases

Elements of HITL



CID Interface Device

- Allows controller to communicate with simulation software
- Three interface devices
 - ☐ Eagle TS-2
 - ☐ Naztec TS-2
 - ☐ NIATT TS-1
- Two files
 - ☐ “.exe” file
 - ☐ “.ini” file

Simulation Files

- TSIS CORSIM files

- ☐ “.trf” files → actual simulation files
- ☐ “.sdi” files → maps approaches with phases

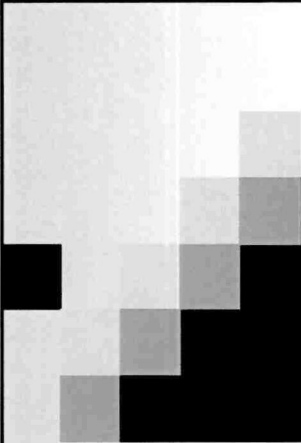
IMPORTANT

.trf and .sdi files NEED to have same file name!!!

Example: “*Example_diamond.trf*” must have corresponding “*Example_diamond.sdi*” file

Look at files

- HITL CID .ini file
- TSIS CORSIM .sdi file
- TSIS CORSIM .trf file



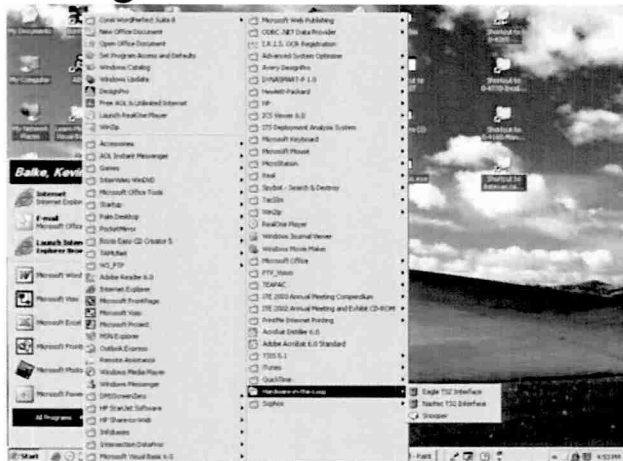
Running HITL Scenario



Sequence of Programs

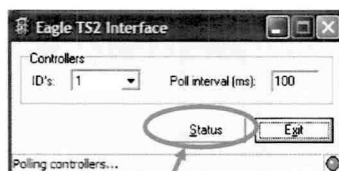
- Step 1. Start CID Interface Program
 - ☐ EagleTs2Interface.exe
 - ☐ NaztecTs2Interface.exe
- Step 2. Open Snooper
- Step 3. Start TSIS
 - ☐ Real-Time CORSIM
 - ☐ TRAFVU (after equilibrium reached)

Step 1. Running CID Interface Program

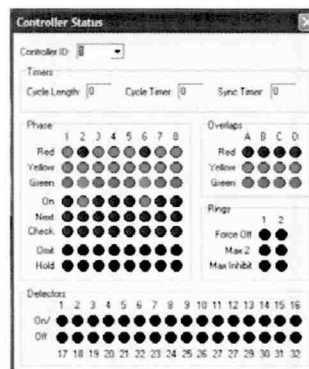


- "Start"
- "All Programs"
- "Hardware-in-the-Loop" Folder
- Appropriate CID Interface Icon

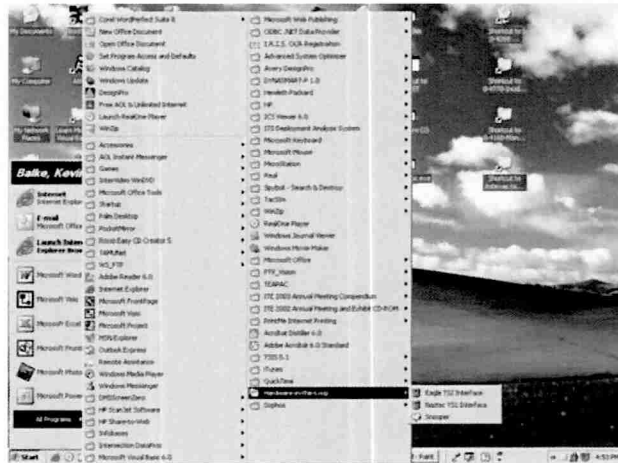
Step 1. Running CID Interface Program (cont.)



Green Light means CID communicating with Controller

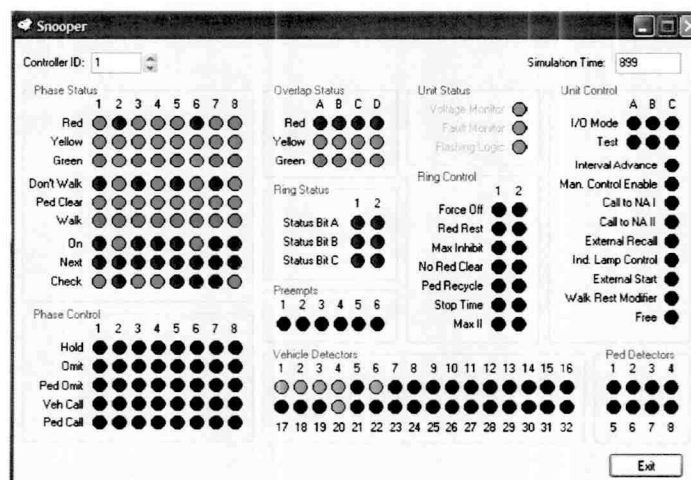


Step 2. Running Snooper



- "Start"
- "All Programs"
- "Hardware-in-the-Loop" Folder
- "Snooper" Icon

Step 2. Running Snooper (cont.)

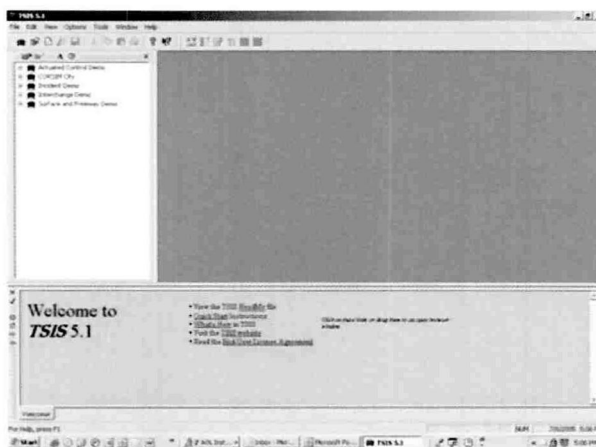


Step 3. Running Simulation



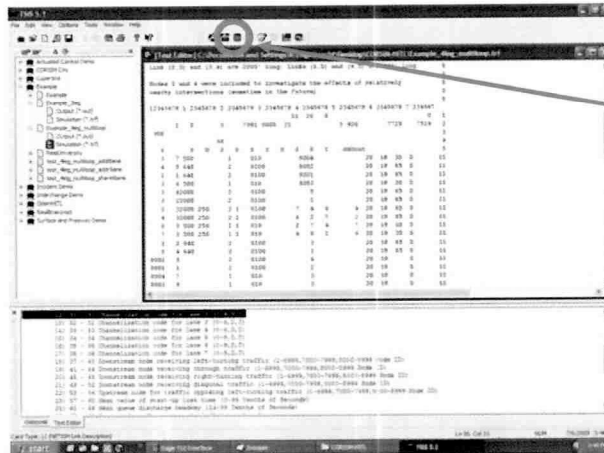
- "Start"
- "All Programs"
- "TSIS 5.1" Folder
- "TSIS 5.1" Icon

Step 3. Running Simulation



- "File"
- "Open"
- Navigate to folder and click on ".trf" file

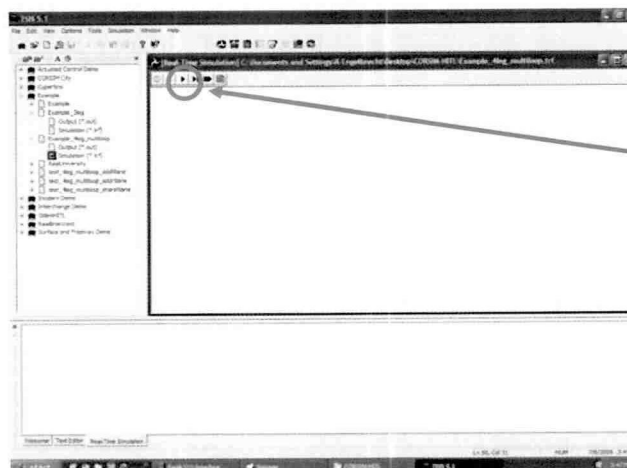
Step 3. Running Simulation (Cont.)



Click on

 icon to run
 Real-Time
 TSIS

Step 3. Running Simulation (Cont.)



Click on

 icon to
 start real-
 time
 simulation

Step 3. Running Simulation (Cont.)



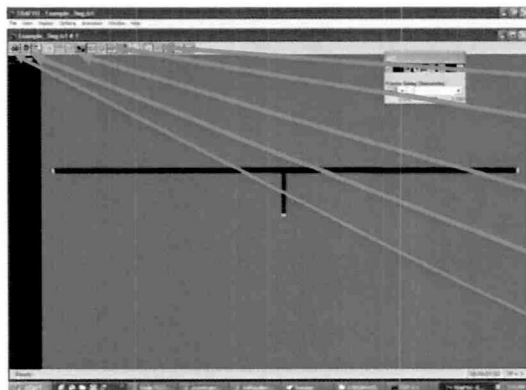
Once simulation finishes initialization period:

Click on



icon to run animation

Step 3. Running Simulation (Cont.)



Click on :



To zoom in



To see detectors



To see markings

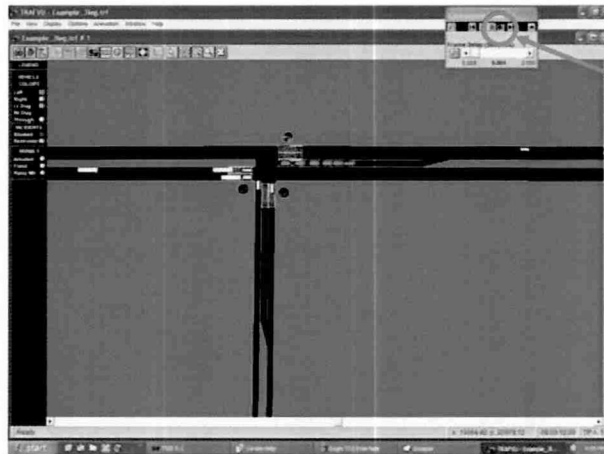


To see signals



To see vehicles

Step 3. Running Simulation (Cont.)



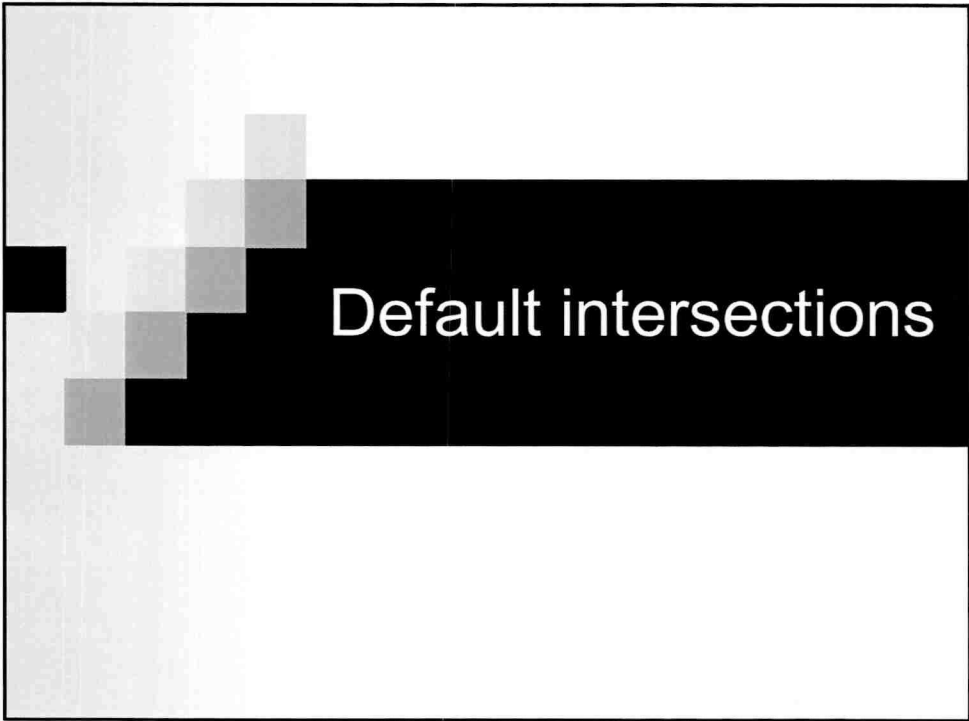
Click on



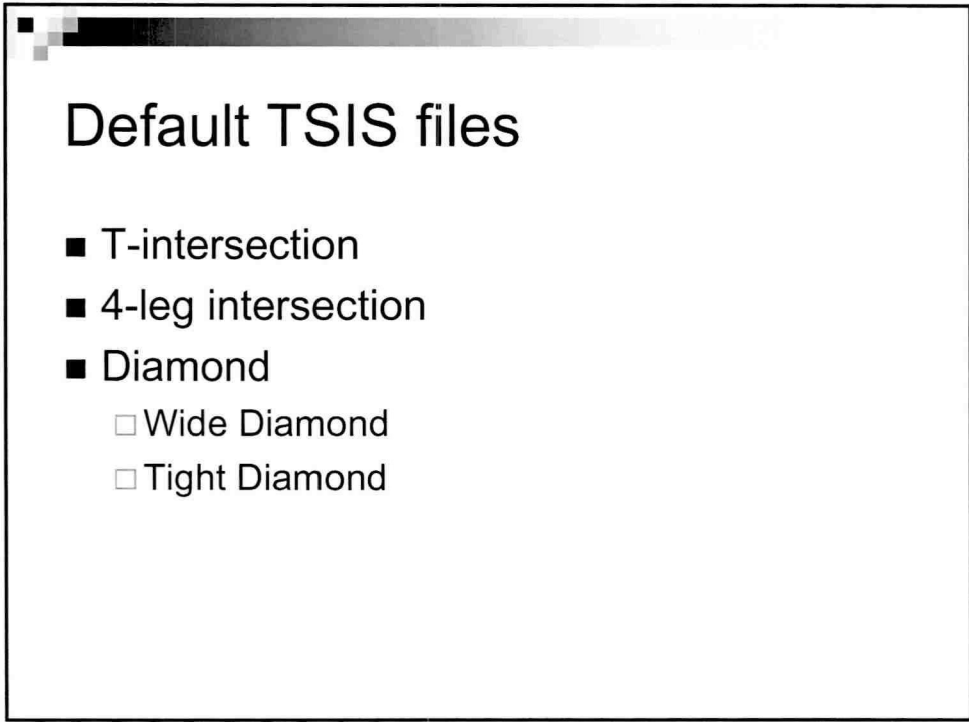
icon to
start real-
time
animation

Hands-On Practice

- Run Example_4leg_Multiloop.trf



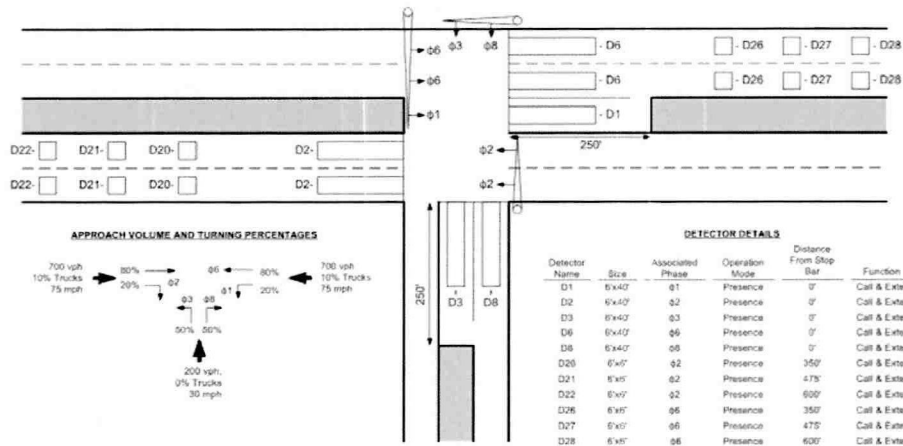
Default intersections



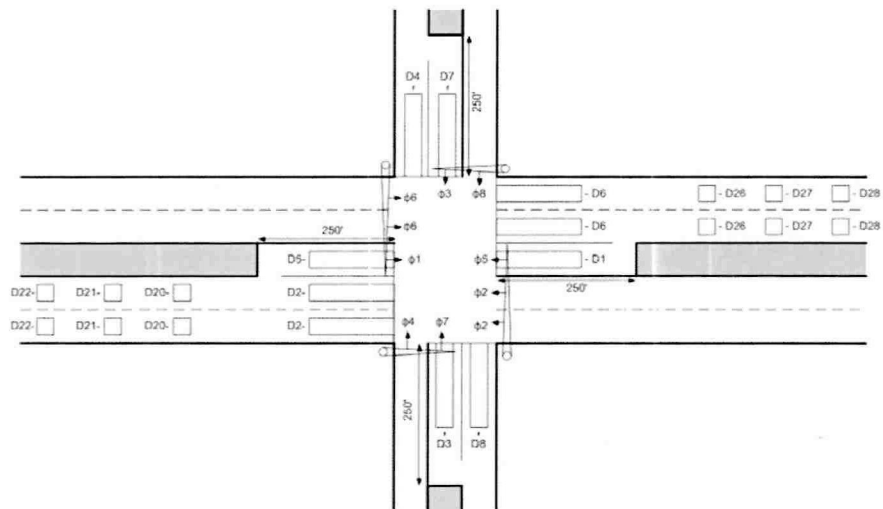
Default TSIS files

- T-intersection
- 4-leg intersection
- Diamond
 - Wide Diamond
 - Tight Diamond

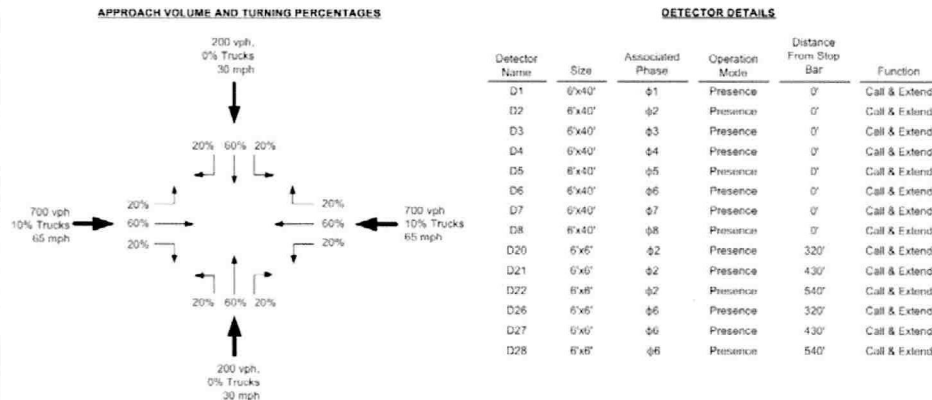
Default T-Intersection



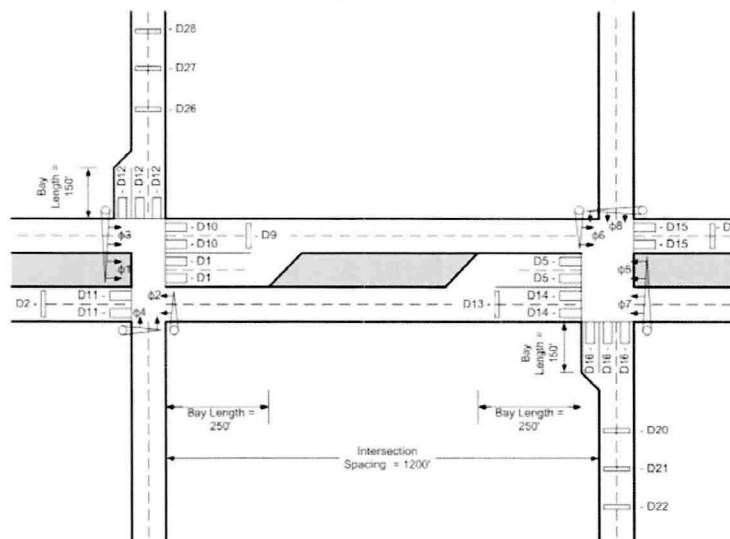
Default 4-leg Intersection



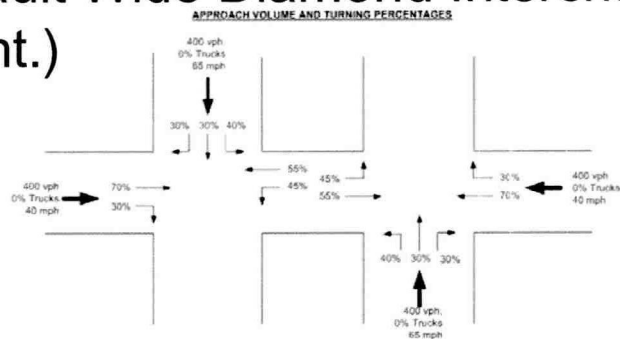
Default 4-Leg Intersection (Cont.)



Default Wide Diamond Interchange



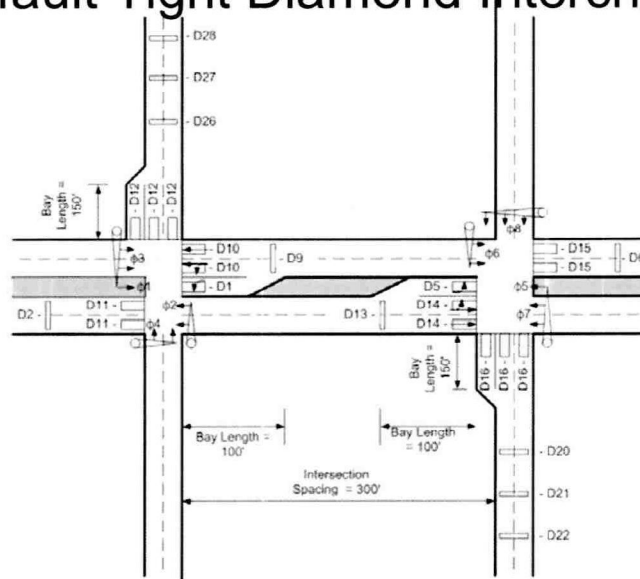
Default Wide Diamond Interchange (Cont.)



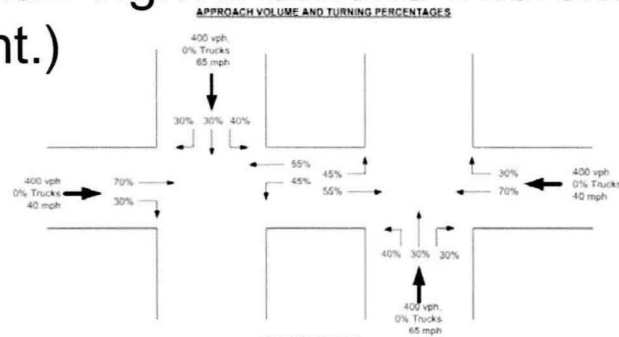
DETECTOR DETAILS

Detector Name	Size	Operation Mode	Distance From Stop Bar	Function
D1	6'x10'	Presence	0'	Call & Extend
D2	6'x9'	Presence	150'	Call & Extend
D5	6'x10'	Presence	0'	Call & Extend
D6	6'x10'	Presence	150'	Call & Extend
D9	6'x10'	Presence	150'	Call & Extend
D10	6'x10'	Presence	0'	Call & Extend
D11	6'x10'	Presence	0'	Call & Extend
D12	6'x10'	Presence	0'	Call & Extend
D13	6'x10'	Presence	150'	Call & Extend
D14	6'x10'	Presence	0'	Call & Extend
D15	6'x10'	Presence	0'	Call & Extend
D16	6'x10'	Presence	0'	Call & Extend
D20	6'x10'	Presence	320'	Call & Extend
D21	6'x10'	Presence	430'	Call & Extend
D22	6'x10'	Presence	540'	Call & Extend
D26	6'x10'	Presence	320'	Call & Extend
D27	6'x10'	Presence	430'	Call & Extend
D28	6'x10'	Presence	540'	Call & Extend

Default Tight Diamond Interchange



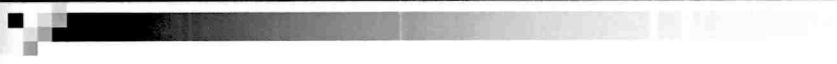
Default Tight Diamond Interchange (Cont.)



DETECTOR DETAILS

Detector Name	Size	Operation Mode	Distance From Stop Bar	Function
D1	6'x40'	Presence	0'	Call & Extend
D2	6'x6'	Presence	150'	Call & Extend
D5	6'x40'	Presence	0'	Call & Extend
D6	6'x6'	Presence	150'	Call & Extend
D9	6'x6'	Presence	150'	Call & Extend
D10	6'x40'	Presence	0'	Call & Extend
D11	6'x40'	Presence	0'	Call & Extend
D12	6'x40'	Presence	0'	Call & Extend
D13	6'x6'	Presence	150'	Call & Extend
D14	6'x40'	Presence	0'	Call & Extend
D15	6'x40'	Presence	0'	Call & Extend
D16	6'x40'	Presence	0'	Call & Extend
D20	6'x6'	Presence	320'	Call & Extend
D21	6'x6'	Presence	430'	Call & Extend
D22	6'x6'	Presence	540'	Call & Extend
D26	6'x6'	Presence	320'	Call & Extend
D27	6'x6'	Presence	430'	Call & Extend
D28	6'x6'	Presence	540'	Call & Extend

Modifying Default Simulations

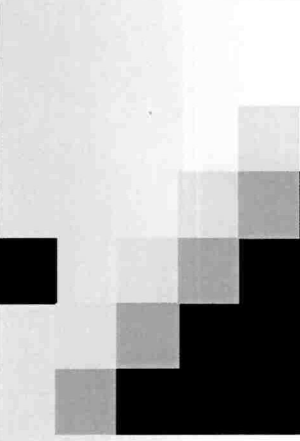


Modifying Defaults

- Change Volume Conditions
- Change Phasing Conditions
- Modify Detectors
- Change Intersection Geometry

IMPORTANT

Always rename “Example” files
(i.e., do not save **over** “Example” files)

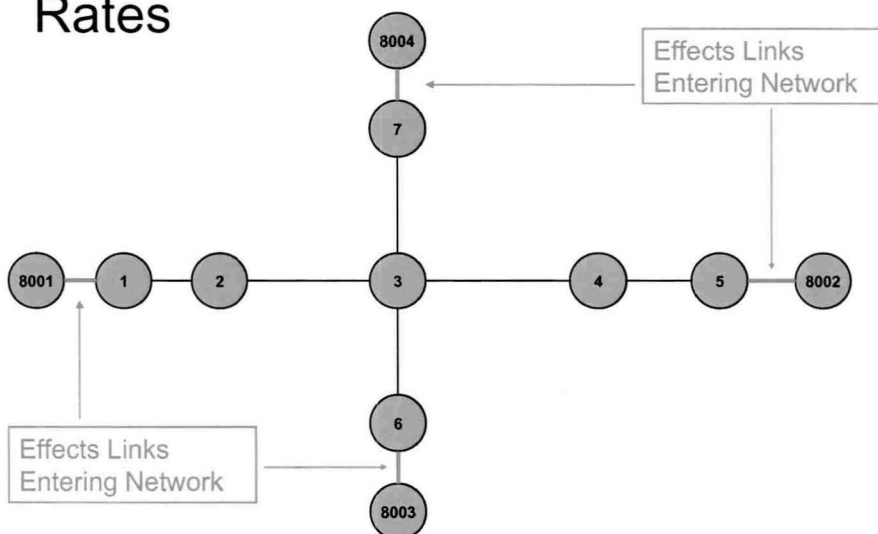


Modifying Volumes

Volume-Related Cards

- Total Approach Flow Rate – Card Type 50
- % Trucks – Card Type 50
- Turning Movement Percentages – Card Type 21

Changing Total Approach Flow Rates



Flow Rates -- Card Type 50

8004	7	200	0	0	100	50
8002	5	700	10	0	100	50
8001	1	700	10	0	100	50
8003	6	200	0	0	100	50

Card Type

% Trucks

Entering Flow Rate (vph)

Downstream Node

Upstream Node

Changing Total Approach Flow Rates

8004	7	200	0	0	100	50
8002	5	700	10	0	100	50
8001	1	700	10	0	100	50
8003	6	200	0	0	100	50

Entering Flow Rate (vph)

Example:

8004	7	200	0	0	100	50
8002	5	1200	10	0	100	50
8001	1	700	10	0	100	50
8003	6	200	0	0	100	50

Changes Total Approach Flow Rate on WB Entering Link to 1200 vph

Changing % Trucks

8004	7	200	0	0	100	50
8002	5	700	10	0	100	50
8001	1	700	10	0	100	50
8003	6	200	0	0	100	50

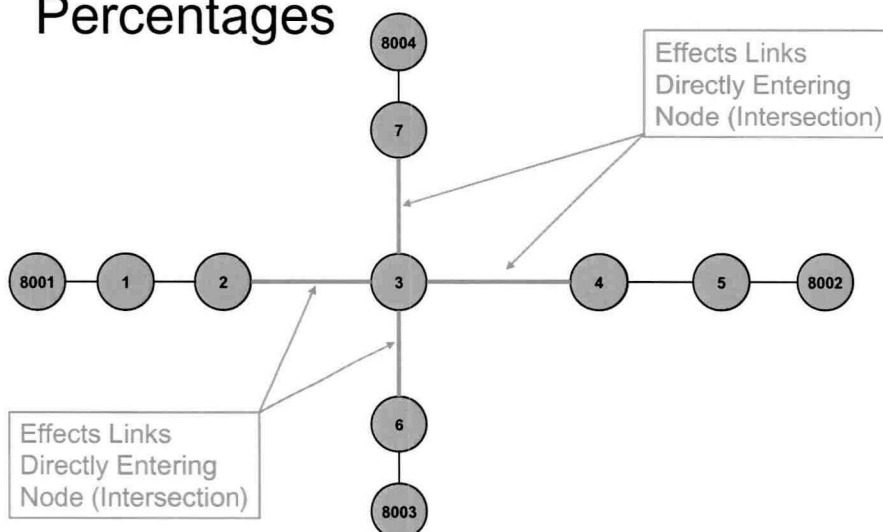
% Trucks

Example:

8004	7	200	0	0	100	50
8002	5	700	25	0	100	50
8001	1	700	10	0	100	50
8003	6	200	0	0	100	50

Changes % Trucks on WB Entering Link to 25%

Changing Turning Movement Percentages



Turning Movements -- Card Type 21

3	7	100					21
4	5	100					21
2	1	100					21
3	6	100					21
3	4	100					21
3	2	100					21
2	3	20	60	20	0		21
4	3	20	60	20	0		21
6	3	20	60	20	0		21
7	3	20	60	20	0		21
1	2	100					21
5	4	100					21
8002	5	100					21
8001	1	100					21
8004	7	100					21
8003	6	100					21

Entering Node

Card Type

Departing Node

Turning Movements -- Card Type 21 (Cont.)

3	7	100					21
4	5	100					21
2	1	100					21
3	6	100					21
3	4	100					21
3	2	100					21
2	3	20	60	20	0		21
4	3	20	60	20	0		21
6	3	20	60	20	0		21
7	3	20	60	20	0		21
1	2	100					21
5	4	100					21
8002	5	100					21
8001	1	100					21
8004	7	100					21
8003	6	100					21

% Diagonal

% Left-Turn

% Right-Turn

% Through

Changing Turning Movement Percentages

3	7	100					21
4	5	100					21
2	1	100					21
3	6	100					21
3	4	100					21
3	2	100					21
2	3	20	60	20	0		21
4	3	20	60	20	0		21
6	3	20	60	20	0		21
7	3	20	60	20	0		21
1	2	100					21
5	4	100					21
8002	5	100					21
8001	1	100					21
8004	7	100					21
8003	6	100					21

These cards describe turning movement percentages at the test intersection.

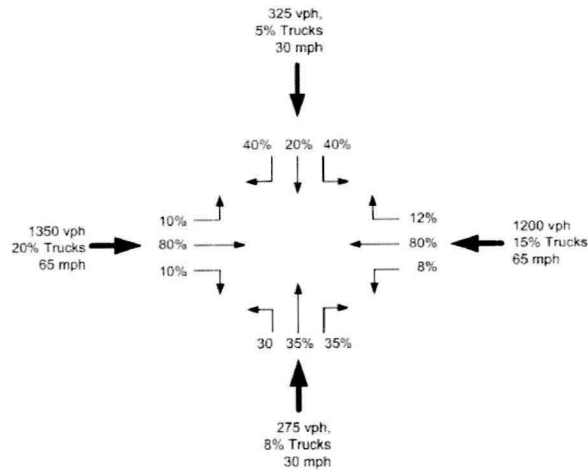
Changing Turning Movement Percentages -- Example

3	7	100					21
4	5	100					21
2	1	100					21
3	6	100					21
3	4	100					21
3	2	100					21
2	3	20	60	20	0		21
4	3	8	77	15	0		21
6	3	20	60	20	0		21
7	3	20	60	20	0		21
1	2	100					21
5	4	100					21
8002	5	100					21
8001	1	100					21
8004	7	100					21
8003	6	100					21

Changes turning movement distribution on WB approach to 8% Left-turns, 77% Through, and 15% Right-turns

Hands-On Practice

APPROACH VOLUME AND TURNING PERCENTAGES



Modifying Phasing

Default ".sdi" File

*	from	to	turn	type	cntl	r	phases
	7	3	T	Prot	1		P4
	7	3	R	Perm	1		P4
	7	3	L	P+P	1		P7 P4
	2	3	T	Prot	1		P2
	2	3	R	Perm	1		P2
	2	3	L	P+P	1		P5 P2
	4	3	T	Prot	1		P6
	4	3	R	Perm	1		P6
	4	3	L	P+P	1		P1 P6
	6	3	T	Prot	1		P8
	6	3	R	Perm	1		P8
	6	3	L	P+P	1		P3 P8

Protected Only Phasing

*	from	to	turn	type	cntl	r	phases
	7	3	T	Prot	1		P4
	7	3	R	Perm	1		P4
	7	3	L	P+P	1		P7 P4
	2	3	T	Prot	1		P2
	2	3	R	Perm	1		P2
	2	3	L	Prot	1		P5 
	4	3	T	Prot	1		P6
	4	3	R	Perm	1		P6
	4	3	L	Prot	1		P1 
	6	3	T	Prot	1		P8
	6	3	R	Perm	1		P8
	6	3	L	P+P	1		P3 P8

Permissive Only Phasing

* from	to	turn	type	ctrlr	phases
7	3	T	Prot	1	P4
7	3	R	Perm	1	P4
7	3	L	Perm	1	P4
2	3	T	Prot	1	P2
2	3	R	Perm	1	P2
2	3	L	P+P	1	P1 P2
4	3	T	Prot	1	P6
4	3	R	Perm	1	P6
4	3	L	P+P	1	P5 P6
6	3	T	Prot	1	P8
6	3	R	Perm	1	P8
6	3	L	Perm	1	P8

Overlaps

* from	to	turn	type	ctrlr	phases
7	3	T	Prot	1	P4
7	3	R	Perm	1	P4
7	3	L	P+P	1	P7 P4
2	3	T	Prot	1	P2
2	3	R	Prot	1	O1
2	3	L	P+P	1	P5 P2
4	3	T	Prot	1	P6
4	3	R	Perm	1	P6
4	3	L	P+P	1	P1 P6
6	3	T	Prot	1	P8
6	3	R	Perm	1	P8
6	3	L	P+P	1	P3 P8

Hands-On Practice

- E-W Protected Only Left-turn
- N-S Permissive Only Left-turn

Default:

* from	to	turn	type	contr	phases
7	3	T	Prot	1	P4
7	3	R	Perm	1	P4
7	3	L	P+P	1	P7 P4
2	3	T	Prot	1	P2
2	3	R	Perm	1	P2
2	3	L	P+P	1	P5 P2
4	3	T	Prot	1	P6
4	3	R	Perm	1	P6
4	3	L	P+P	1	P1 P6
6	3	T	Prot	1	P8
6	3	R	Perm	1	P8
6	3	L	P+P	1	P3 P8

Change to:

* from	to	turn	type	contr	phases
7	3	T	Prot	1	P4
7	3	R	Perm	1	P4
7	3	L	Perm	1	P4
2	3	T	Prot	1	P2
2	3	R	Perm	1	P2
2	3	L	Prot	1	P5
4	3	T	Prot	1	P6
4	3	R	Perm	1	P6
4	3	L	Prot	1	P1
6	3	T	Prot	1	P8
6	3	R	Perm	1	P8
6	3	L	Perm	1	P8

- Save as Pract2_Phasing

Modifying Detectors

Basic Detector Configuration

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

■ CORSIM Card Type 42

Basic Detectors Configuration

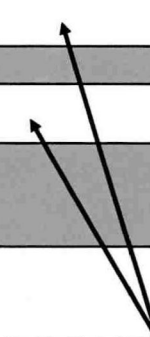
2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

DO NOT REMOVE THESE LINES !!!

Basic Detector Configuration

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS. Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

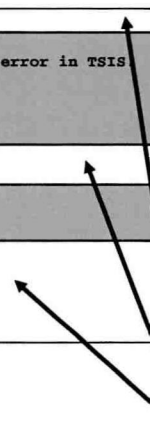
Multi-Loop Detectors for High
Speed Approach



Basic Detector Configuration

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS. Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

Long-Loop (40') Stop Bar
Detectors



Modifying Detector Configuration

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

Lane Covered: 1=Through
7= Left-turn
8=All-lanes

Downstream Node

Upstream Node

Modifying Detector Configuration

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

Operating Mode: 0=Presence

Detector Length (tenths of feet)

Detector Number

Distance from
Stop Bar
(tenths of feet)

Deleting Detectors

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

Simply remove "42" from last column

Adding Detectors

2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	3200	26	60	0	42
4	3	8	4300	27	60	0	42
4	3	8	5400	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	3200	20	60	0	42
2	3	8	4300	21	60	0	42
2	3	8	5400	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
6	3	8	1000	10	60	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

Example: Adds a 6' detector across all lanes 100 ft upstream of stop bar on NB approach. Label as Detector 10.

DON'T FORGET TO CHANGE .INI File !!!

Adding Detector – Changing .INI File

```

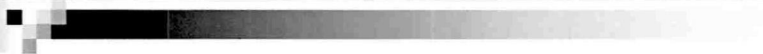
NumberOfMappedDetectors = 18
MappedDetector[1] = SimulationDetector[1]->RealDetector[1]
MappedDetector[2] = SimulationDetector[2]->RealDetector[2]
MappedDetector[3] = SimulationDetector[3]->RealDetector[3]
MappedDetector[4] = SimulationDetector[4]->RealDetector[4]
MappedDetector[5] = SimulationDetector[5]->RealDetector[5]
MappedDetector[6] = SimulationDetector[6]->RealDetector[6]
MappedDetector[7] = SimulationDetector[7]->RealDetector[7]
MappedDetector[8] = SimulationDetector[8]->RealDetector[8]
MappedDetector[9] = SimulationDetector[9]->RealDetector[6]
MappedDetector[10] = SimulationDetector[10]->RealDetector[8]
MappedDetector[11] = SimulationDetector[11]->RealDetector[11]
MappedDetector[12] = SimulationDetector[12]->RealDetector[12]
MappedDetector[13] = SimulationDetector[20]->RealDetector[2]
MappedDetector[14] = SimulationDetector[21]->RealDetector[2]
MappedDetector[15] = SimulationDetector[22]->RealDetector[2]
MappedDetector[16] = SimulationDetector[26]->RealDetector[6]
MappedDetector[17] = SimulationDetector[27]->RealDetector[6]
MappedDetector[18] = SimulationDetector[28]->RealDetector[6]

```

Changing Multi-Loop Spacing

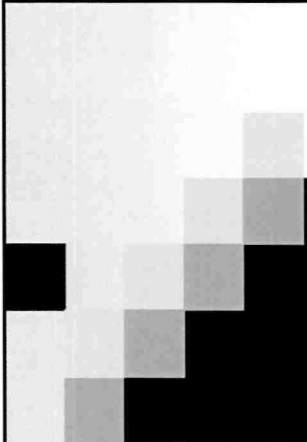
2	3	8	0	2	400	0	42
4	3	1	0	9999	10	0	42*
*This card is included as a work around for a programming error in TSIS.							
Do not remove.							
4	3	8	2750	26	60	0	42
4	3	8	3750	27	60	0	42
4	3	8	4750	28	60	0	42
4	3	8	0	6	400	0	42
4	3	7	0	1	400	0	42
2	3	8	2750	20	60	0	42
2	3	8	3750	21	60	0	42
2	3	8	4750	22	60	0	42
2	3	7	0	5	400	0	42
6	3	1	0	8	400	0	42
6	3	7	0	3	400	0	42
7	3	1	0	4	400	0	42
7	3	7	0	7	400	0	42

- Default spacing for 65 mph
- Example: change for 60 mph



Hands-On Practice

- Add 6x6 loop on NB and SB approaches
150 ft from stop line
- Change spacing on dilemma zone loops to
60 mph
- Delete stop bar detectors on EB and WB
through lanes
- Save as "Pract3_detectors"



Modifying Geometry

Geometry -- Card Type 11

3	7	500	1	010	8004	20	18	30	0	11	
4	5	640	2	0100	8002	20	18	65	0	11	
2	1	640	2	0100	8001	20	18	65	0	11	
3	6	500	1	010	8003	20	18	30	0	11	
3	4	2000	2	0100	5	20	18	65	0	11	
3	2	2000	2	0100	1	20	18	65	0	11	
2	3	2000 250	2 1	0100	7 4 6	4	20	18	65	0	11
4	3	2000 250	2 1	0100	6 2 7	2	20	18	65	0	11
6	3	500 250	1 1	010	2 7 4	7	20	18	30	0	11
7	3	500 250	1 1	010	4 6 2	6	20	18	30	0	11
1	2	640	2	0100	3	20	18	65	0	11	
5	4	640	2	0100	3	20	18	65	0	11	
8002	5		2	0100	4	20	18			11	
8001	1		2	0100	2	20	18			11	
8004	7		1	010	3	20	18			11	
8003	6		1	010	3	20	18			11	

Entering Node

Card Type

Departing Node

Lengths -- Card Type 11 (Cont.)

3	7	500	1	010	8004	20	18	30	0	11	
4	5	640	2	0100	8002	20	18	65	0	11	
2	1	640	2	0100	8001	20	18	65	0	11	
3	6	500	1	010	8003	20	18	30	0	11	
3	4	2000	2	0100	5	20	18	65	0	11	
3	2	2000	2	0100	1	20	18	65	0	11	
2	3	2000 250	2 1	0100	7 4 6	4	20	18	65	0	11
4	3	2000 250	2 1	0100	6 2 7	2	20	18	65	0	11
6	3	500 250	1 1	010	2 7 4	7	20	18	30	0	11
7	3	500 250	1 1	010	4 6 2	6	20	18	30	0	11
1	2	640	2	0100	3	20	18	65	0	11	
5	4	640	2	0100	3	20	18	65	0	11	
8002	5		2	0100	4	20	18	0		11	
8001	1		2	0100	2	20	18	0		11	
8004	7		1	010	3	20	18	0		11	
8003	6		1	010	3	20	18	0		11	

Right-Turn Bay Length

Left-Turn Bay Length

Total Link Length

Number of Lanes -- Card Type 11 (Cont.)

3	7	500	1	010	8004		20	18	30	0	11
4	5	640	2	0100	8002		20	18	65	0	11
2	1	640	2	0100	8001		20	18	65	0	11
3	6	500	1	010	8003		20	18	30	0	11
3	42000		2	0100	5		20	18	65	0	11
3	22000		2	0100	1		20	18	65	0	11
2	32000	250	2 1	0100	7	4	6	4	20	18	65
4	32000	250	2 1	0100	6	2	7	2	20	18	65
6	3	500	250	1 1	010	2	7	4	7	20	18
7	3	500	250	1 1	010	4	6	2	6	20	18
1	2	640		2	0100	3			20	18	65
5	4	640		2	0100	3			20	18	65
8002	5		2	0100	4				20	18	0
8001	1		2	0100	2				20	18	0
8004	7		1	010	3				20	18	0
8003	6		1	010	3				20	18	0

Right-Turn Bay

Left-Turn Bay

Through Lanes

Approach Grade -- Card Type 11 (Cont.)

3	7	500	1	010	8004		20	18	30	0	11
4	5	640	2	0100	8002		20	18	65	0	11
2	1	640	2	0100	8001		20	18	65	0	11
3	6	500	1	010	8003		20	18	30	0	11
3	42000		2	0100	5		20	18	65	0	11
3	22000		2	0100	1		20	18	65	0	11
2	32000	250	2 1	0100	7	4	6	4	20	18	65
4	32000	250	2 1	0100	6	2	7	2	20	18	65
6	3	500	250	1 1	010	2	7	4	7	20	18
7	3	500	250	1 1	010	4	6	2	6	20	18
1	2	640		2	0100	3			20	18	65
5	4	640		2	0100	3			20	18	65
8002	5		2	0100	4				20	18	0
8001	1		2	0100	2				20	18	0
8004	7		1	010	3				20	18	0
8003	6		1	010	3				20	18	0

% Grade

Queue Discharge and Start-up Lost Time -- Card Type 11 (Cont.)

3	7	500	1	0	0	8004	20	18	30	0	11			
4	5	640	2	0	00	8002	20	18	65	0	11			
2	1	640	2	0	00	8001	20	18	65	0	11			
3	6	500	1	0	0	8003	20	18	30	0	11			
3	42000	2	0	00		5	20	18	65	0	11			
3	22000	2	0	00		1	20	18	65	0	11			
2	32000	250	2	1	0	7	4	6	4	20	18	65	0	11
4	32000	250	2	1	0	6	2	7	2	20	18	65	0	11
6	3	500	250	1	1	2	7	4	7	20	18	30	0	11
7	3	500	250	1	1	4	6	2	6	20	18	30	0	11
1	2	640	2	0	00	3				20	18	65	0	11
5	4	640	2	0	00	3				20	18	65	0	11
8002	5	2	0	00		4				20	18			11
8001	1	2	0	00		2				20	18			11
8004	7	1	0	0		3				20	18			11
8003	6	1	0	0		3				20	18			11

Queue Discharges and Start-up Lost Time Distribution Characteristic Code

Permitted Movements by Lane -- Card Type 11 (Cont.)

3	7	500	1	0	0	8004	20	18	30	0	11			
4	5	640	2	0	00	8002	20	18	65	0	11			
2	1	640	2	0	00	8001	20	18	65	0	11			
3	6	500	1	0	0	8003	20	18	30	0	11			
3	42000	2	0	00		5	20	18	65	0	11			
3	22000	2	0	00		1	20	18	65	0	11			
2	32000	250	2	1	0	7	4	6	4	20	18	65	0	11
4	32000	250	2	1	0	6	2	7	2	20	18	65	0	11
6	3	500	250	1	1	2	7	4	7	20	18	30	0	11
7	3	500	250	1	1	4	6	2	6	20	18	30	0	11
1	2	640	2	0	00	3				20	18	65	0	11
5	4	640	2	0	00	3				20	18	65	0	11
8002	5		2	0	00	4				20	18			11
8001	1		2	0	00	2				20	18			11
8004	7		1	0	0	3				20	18			11
8003	6		1	0	0	3				20	18			11

Channelization Codes

SHARED LANES ONLY -- NOT NEEDED if turn pockets used!!

Channelization Codes

CODE	MEANING
0 (or blank)	Unchannelized
1	Left turn only
2	Buses only
3	Closed
4	Right turn only
5	Carpool only
6	Carpools and buses only
7	Right turns + right diagonal; right turns + through; also right turns + right diagonal + through if no other lane allows the through movement
8	Left turns + left diagonal; left turns + through; also left turns + left diagonal + through if no other lane allows the through movement
9	All movements permitted by the geometry and adjacent lane
D	Diagonal traffic only
T	Through traffic only

Receiving Nodes -- Card Type 11 (Cont.)

3	7	500	1	010	8004	20	18	30	0	11					
4	5	640	2	0100	8002	20	18	65	0	11					
2	1	640	2	0100	8001	20	18	65	0	11					
3	6	500	1	010	8003	20	18	30	0	11					
3	42000	2	0100	5		20	18	65	0	11					
3	22000	2	0100	1		20	18	65	0	11					
2	32000	250	2	1	0100	7	4	6	4	20	18	65	0	11	
4	32000	250	2	1	0100	6	2	7	2	20	18	65	0	11	
6	3	500	250	1	1	010	2	7	4	7	20	18	30	0	11
7	3	500	250	1	1	010	4	6	2	6	20	18	30	0	11
1	2	640	2	0100	3					20	18	65	0	11	
5	4	640	2	0100	3					20	18	65	0	11	
8002	5	2	0100	4						20	18	0		11	
8001	1	2	0100	2						20	18	0		11	
8004	7	1	010	3						20	18	0		11	
8003	6	1	010	3						20	18	0		11	

Left-Turns

Right-Turns

Throughs

Opposing Left-Turns -- Card Type 11 (Cont.)

3	7	500	1	010	8004			20	18	30	0	11		
4	5	640	2	0100	8002			20	18	65	0	11		
2	1	640	2	0100	8001			20	18	65	0	11		
3	6	500	1	010	8003			20	18	30	0	11		
3	42000		2	0100	5			20	18	65	0	11		
3	22000		2	0100	1			20	18	65	0	11		
2	32000	250	2	1 0100	7	4	6	4	20	18	65	0	11	
4	32000	250	2	1 0100	6	2	7	2	20	18	65	0	11	
6	3	500	250	1	1 010	2	7	4	7	20	18	30	0	11
7	3	500	250	1	1 010	4	6	2	6	20	18	30	0	11
1	2	640		2	0100	3				20	18	65	0	11
5	4	640		2	0100	3				20	18	65	0	11
8002	5		2	0100	4					20	18		0	11
8001	1		2	0100	2					20	18		0	11
8004	7		1	010	3					20	18		0	11
8003	6		1	010	3					20	18		0	11

Upstream node for traffic
opposing left-turn

Mean Values -- Card Type 11 (Cont.)

3	7	500	1	010	8004				20	18	30	0	11
4	5	640	2	0100	8002				20	18	65	0	11
2	1	640	2	0100	8001				20	18	65	0	11
3	6	500	1	010	8003				20	18	30	0	11
3	42000		2	0100	5				20	18	65	0	11
3	22000		2	0100	1				20	18	65	0	11
2	32000	250	2	1 0100	7	4	6	4	20	18	65	0	11
4	32000	250	2	1 0100	6	2	7	2	20	18	65	0	11
6	3	500	250	1 1 010	2	7	4	7	20	18	30	0	11
7	3	500	250	1 1 010	4	6	2	6	20	18	30	0	11
1	2	640	2	0100	3				20	18	65	0	11
5	4	640	2	0100	3				20	18	65	0	11
8002	5		2	0100	4				20	18		0	11
8001	1		2	0100	2				20	18		0	11
8004	7		1	010	3				20	18		0	11
8003	6		1	010	3				20	18		0	11

Start-Up Lost Time

Queue Discharge Headway

Link Speeds -- Card Type 11 (Cont.)

3	7	500	1	010	8004		20	18	30	0	11
4	5	640	2	0100	8002		20	18	65	0	11
2	1	640	2	0100	8001		20	18	65	0	11
3	6	500	1	010	8003		20	18	30	0	11
3	42000		2	0100	5		20	18	65	0	11
3	22000		2	0100	1		20	18	65	0	11
2	32000	250	2	1 0100	7 4 6	4	20	18	65	0	11
4	32000	250	2	1 0100	6 2 7	2	20	18	65	0	11
6	3	500	250	1 1 010	2 7 4	7	20	18	30	0	11
7	3	500	250	1 1 010	4 6 2	6	20	18	30	0	11
1	2	640	2	0100	3		20	18	65	0	11
5	4	640	2	0100	3		20	18	65	0	11
8002	5		2	0100	4		20	18		0	11
8001	1		2	0100	2		20	18		0	11
8004	7		1	010	3		20	18		0	11
8003	6		1	010	3		20	18		0	11

Desired Free-Flow
Speed (mph)

Fields Most Likely to be Changed

3	7	500	1	010	8004	20	18	30	0	11
4	5	640	2	0100	8002	20	18	65	0	11
2	1	640	2	0100	8001	20	18	65	0	11
3	6	500	1	010	8003	20	18	30	0	11
3	42000	2	0100	5		20	18	65	0	11
3	22000	2	0100	1		20	18	65	0	11
2	32000	250	2	1 0100	7	4	6	4	20	18 65 0 11
4	32000	250	2	1 0100	6	2	7	2	20	18 65 0 11
6	3	500	250	1 1 010	2	7	4	7	20	18 30 0 11
7	3	500	250	1 1 010	4	6	2	6	20	18 30 0 11
1	2	640	2	0100	3			20	18	65 0 11
5	4	640	2	0100	3			20	18	65 0 11
8002	5		2	0100	4			20	18	0 11
8001	1		2	0100	2			20	18	0 11
8004	7		1	010	3			20	18	0 11
8003	6		1	010	3			20	18	0 11

- Link and Turn Bay Lengths
- Number of Lanes and Bays
- Approach Speeds
- Channelization Codes (possibly)

Lines where most
changes will be
made.

Adding Right-Turn Lane

Example: Add Right-turn lane to NB Approach

3	7	500	1	010	8004	20	18	30	0	11			
4	5	640	2	0100	8002	20	18	65	0	11			
2	1	640	2	0100	8001	20	18	65	0	11			
3	6	500	1	010	8003	20	18	30	0	11			
3	42000		2	0100	5	20	18	65	0	11			
3	22000		2	0100	1	20	18	65	0	11			
2	32000	250	2	1 0100	7	4	6	4	20	18	65	0	11
4	32000	250	2	1 0100	6	2	7	2	20	18	65	0	11
6	3	500	250	1 1 010	2	7	4	7	20	18	30	0	11
7	3	500	250	1 1 010	4	6	2	6	20	18	30	0	11

Adds Right Turn Lane

Right-Turn Bay Length

Adding Dual Left-Turns

Example: Add Left-turn lane to WB Approach

3	7	500	1	010	8004	20	18	30	0	11			
4	5	640	2	0100	8002	20	18	65	0	11			
2	1	640	2	0100	8001	20	18	65	0	11			
3	6	500	2	010	8003	20	18	30	0	11			
3	42000		2	0100	5	20	18	65	0	11			
3	22000		2	0100	1	20	18	65	0	11			
2	32000	250	2	1 0100	7	4	6	4	20	18	65	0	11
4	32000	250	2	1 0100	6	2	7	2	20	18	65	0	11
6	3	500	250	1 1 010	2	7	4	7	20	18	30	0	11
7	3	500	250	1 1 010	4	6	2	6	20	18	30	0	11

Change number of
lanes in left-turn bay

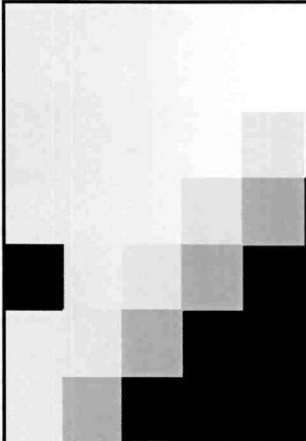
NOTE: Destination link also
need to be changed to
accept dual lefts

ALSO NEED TO CHANGE .sdi FILE TO "PROTECTED ONLY"



Hands-On Practice

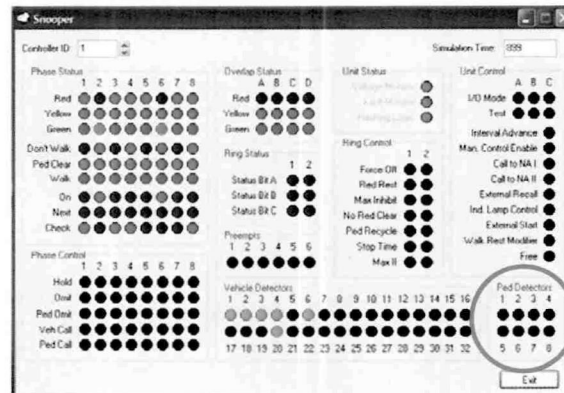
- Add right-turn lane to NB approach
- Make dual left-turns for WB/EB approach
- Save as Pract3_Geometry



Special Operations

Pedestrians

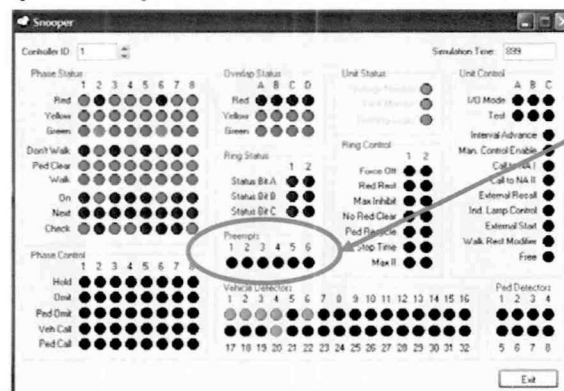
- Use Snooper to manually toggle when pedestrian calls to controller



Click on appropriate *Ped Detector* to place ped call on associated with phase

Preemption

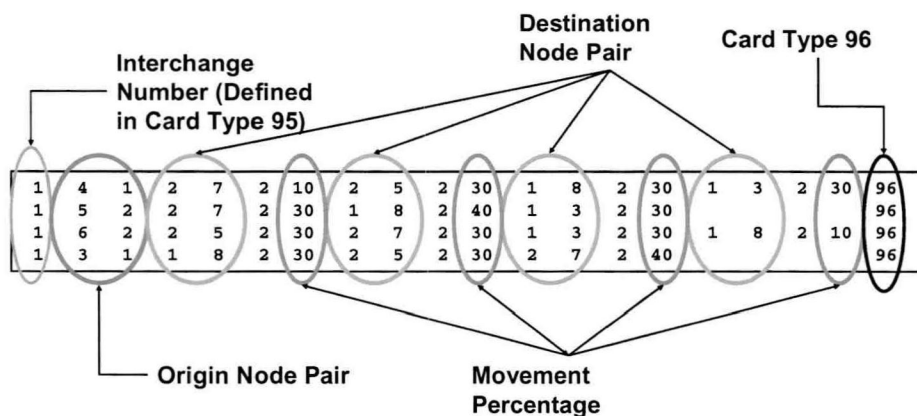
- Use Snooper to manually toggle when preemption to occur



Click on appropriate *Preempts* to place preempt call

Note: High Priority Preempts only

Diamonds – Volumes Based On Origin/Destinations

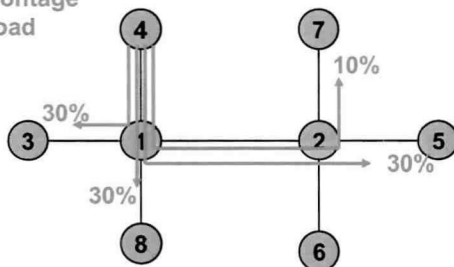


Diamonds – Modifying Volumes

SB Frontage Road

1	4	1	2	7	2	10	2	5	2	30	1	8	2	30	1	3	2	30	96	
U-Turns			Lefts			Through			Rights											

Origin-- SB Frontage Road



U-Turn (4→1→2→7) = 10%

Lefts (4→1→2→5) = 30%

Through (4→1→1→8)= 30%

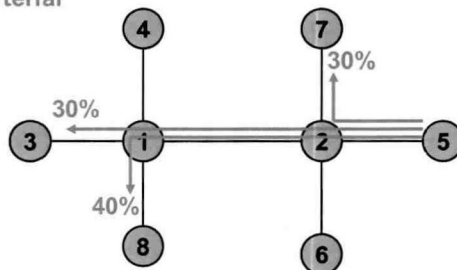
Rights (4→1→2→7) = 10%

Diamonds – Modifying Volumes

WB Arterial Approach

1	5	2	2	7	2	30	1	8	2	40	1	3	2	30	96
			Rights				Lefts				Through				

Origin– WB
Arterial



Rights (5→2→2→7) = 30%

Lefts (5→2→2→7) = 40%

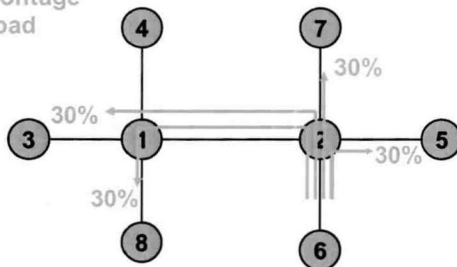
Through (5→2→1→3) = 30%

Diamonds – Modifying Volumes

NB Frontage Road

1	6	2	2	5	2	30	2	7	2	30	1	3	2	30	1	8	2	10	96
			Rights				Through				Lefts				U-Turns				

Origin-- NB
Frontage
Road



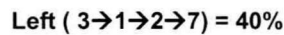
Rights (6→2→2→5) = 30%

Through (6→2→2→7) = 30%

Lefts (6→2→1→3) = 30%

U-Turns (6→2→1→8) = 10%

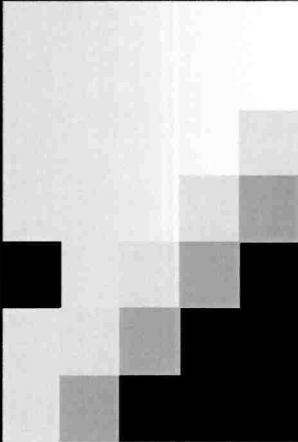
EB Arterial Approach



```

MappedDetector[13] = SimulationDetector[20]->RealDetector[8]
MappedDetector[14] = SimulationDetector[21]->RealDetector[8]
MappedDetector[15] = SimulationDetector[22]->RealDetector[8]
MappedDetector[16] = SimulationDetector[26]->RealDetector[4]
MappedDetector[17] = SimulationDetector[27]->RealDetector[4]
MappedDetector[18] = SimulationDetector[28]->RealDetector[4]

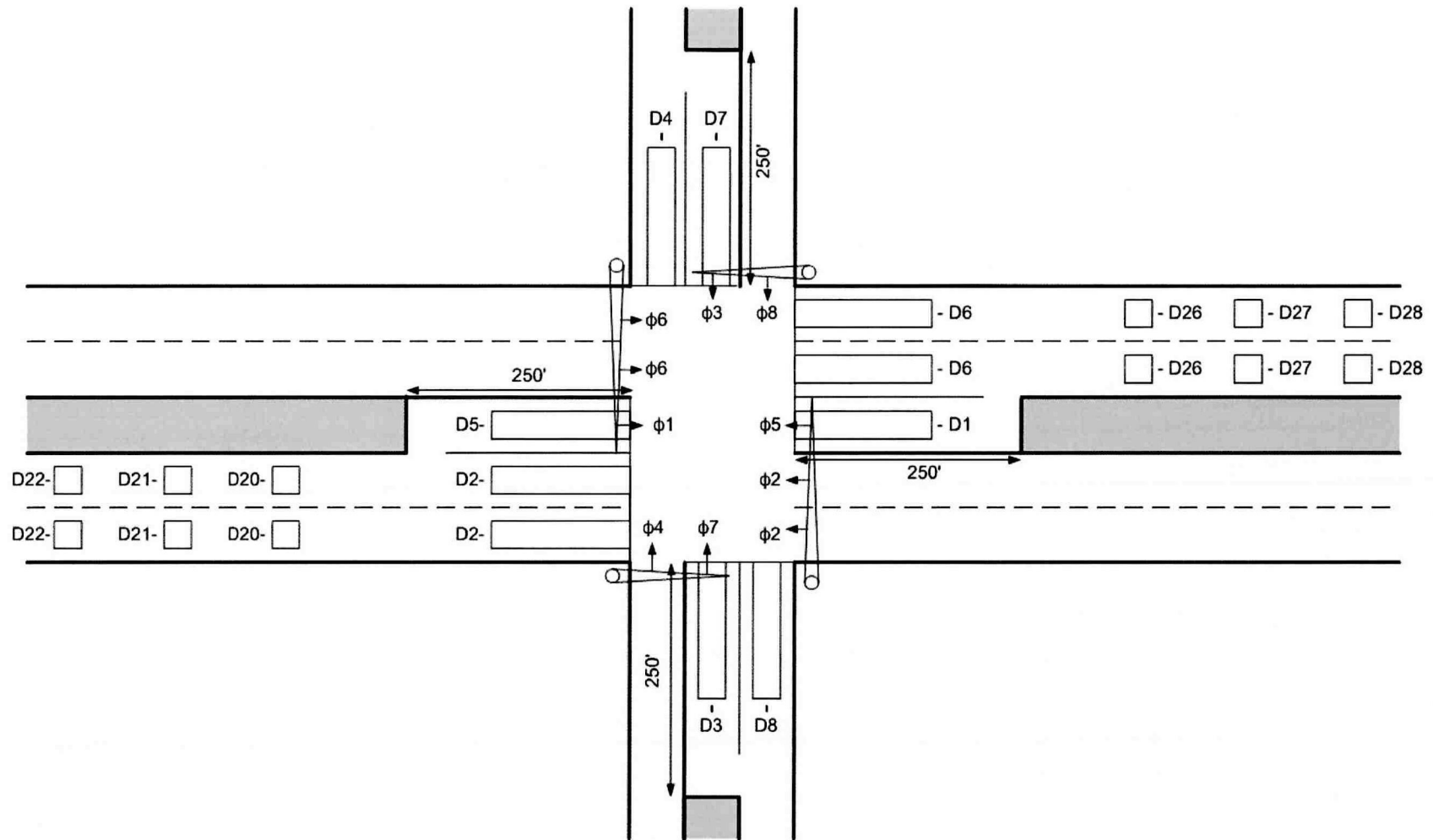
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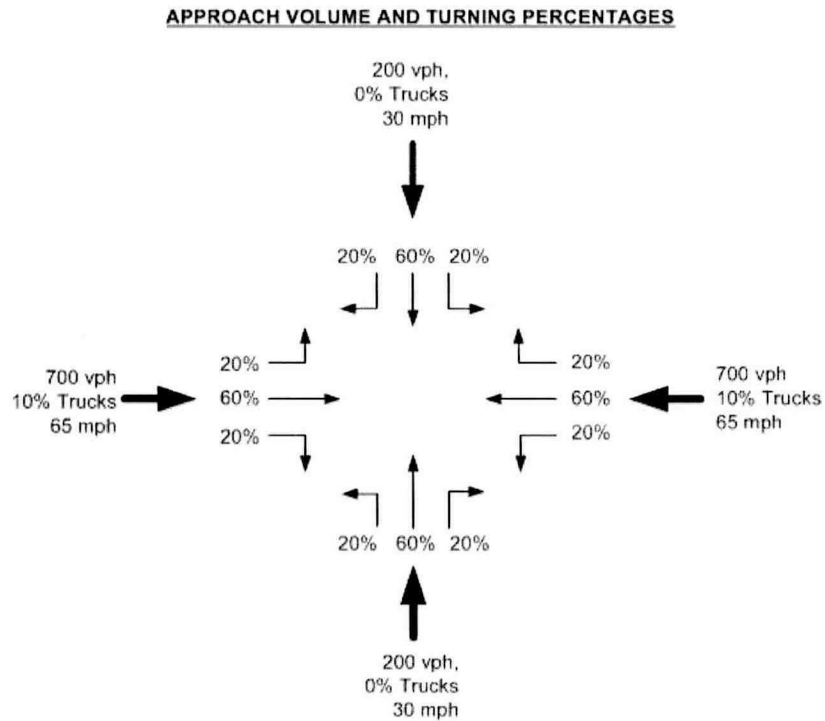
Questions

**SCHEMATIC AND
PRINTOUT OF SIMULATION FILE
FOR
STANDARD 4-LEG INTERSECTION**

SCHEMATIC OF EXAMPLE OF STANDARD 4-LEG INTERSECTION WITH MULTI-LOOP DETECTORS



SCHEMATIC OF EXAMPLE OF STANDARD 4-LEG INTERSECTION WITH MULTI-LOOP DETECTORS (CONT.)

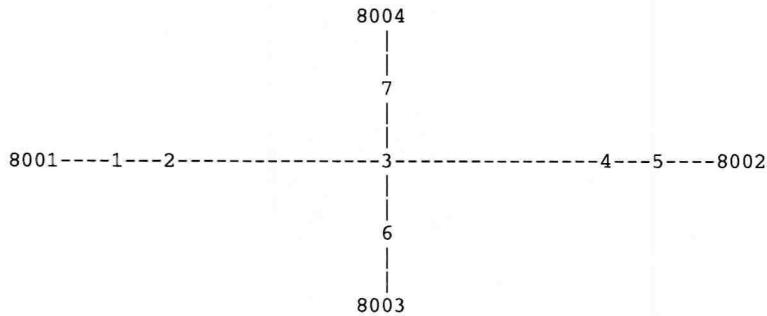


DETECTOR DETAILS

Detector Name	Size	Associated Phase	Operation Mode	Distance From Stop Bar	Function
D1	6'x40'	φ1	Presence	0'	Call & Extend
D2	6'x40'	φ2	Presence	0'	Call & Extend
D3	6'x40'	φ3	Presence	0'	Call & Extend
D4	6'x40'	φ4	Presence	0'	Call & Extend
D5	6'x40'	φ5	Presence	0'	Call & Extend
D6	6'x40'	φ6	Presence	0'	Call & Extend
D7	6'x40'	φ7	Presence	0'	Call & Extend
D8	6'x40'	φ8	Presence	0'	Call & Extend
D20	6'x6'	φ2	Presence	320'	Call & Extend
D21	6'x6'	φ2	Presence	430'	Call & Extend
D22	6'x6'	φ2	Presence	540'	Call & Extend
D26	6'x6'	φ6	Presence	320'	Call & Extend
D27	6'x6'	φ6	Presence	430'	Call & Extend
D28	6'x6'	φ6	Presence	540'	Call & Extend

Created by TSIS Wed Jan 29 09:27:16 2003 from TNO Version 52
ITRAF 2.6

The link-node diagram is shown below:



Nodes 2 and 4 were included to investigate the effects of relatively nearby intersections (sometime in the future).

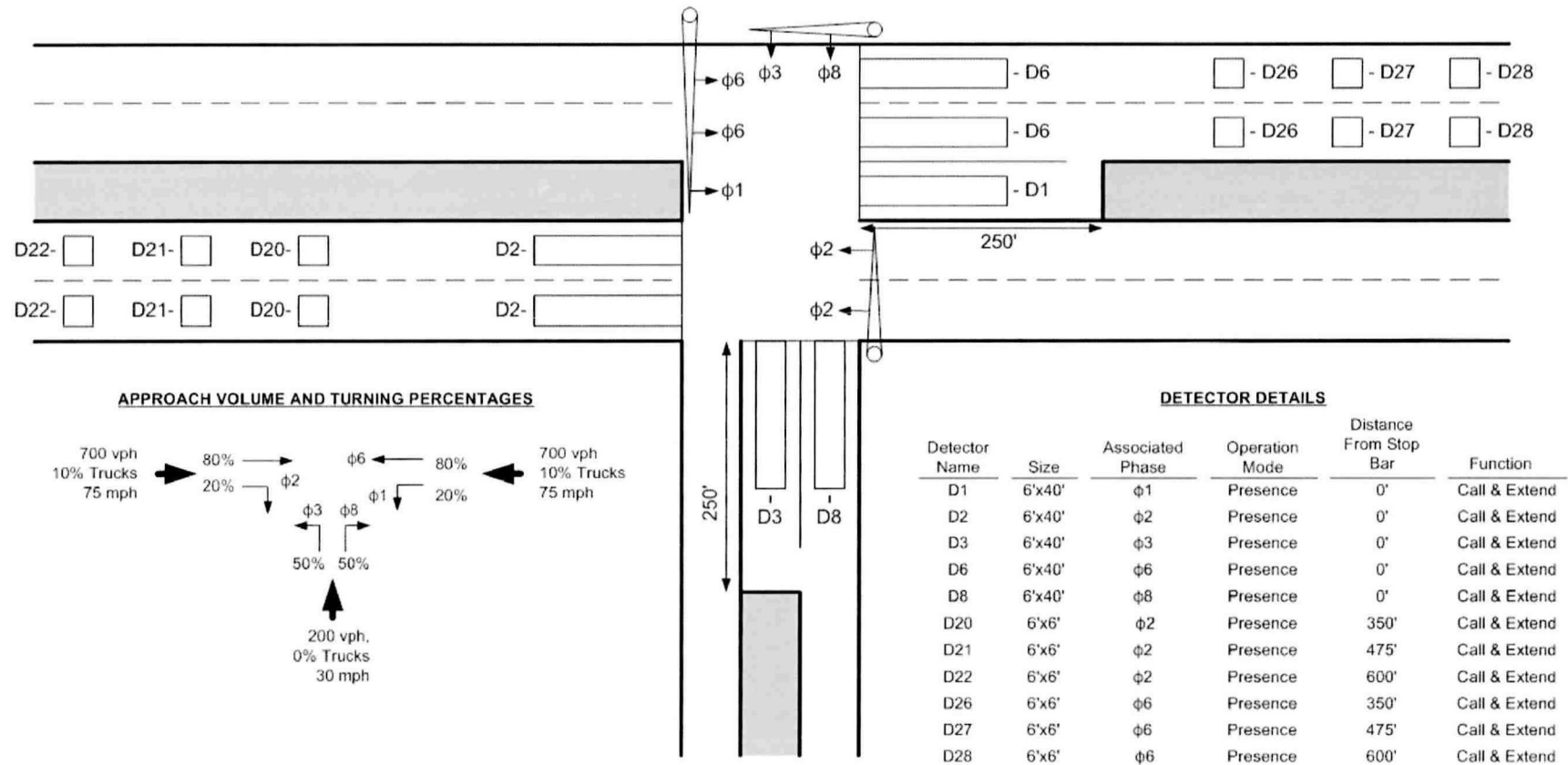
2 3 1

[illegible]

[illegible]

**SCHEMATIC AND
PRINTOUT OF SIMULATION FILE
FOR
STANDARD T-INTERSECTION**

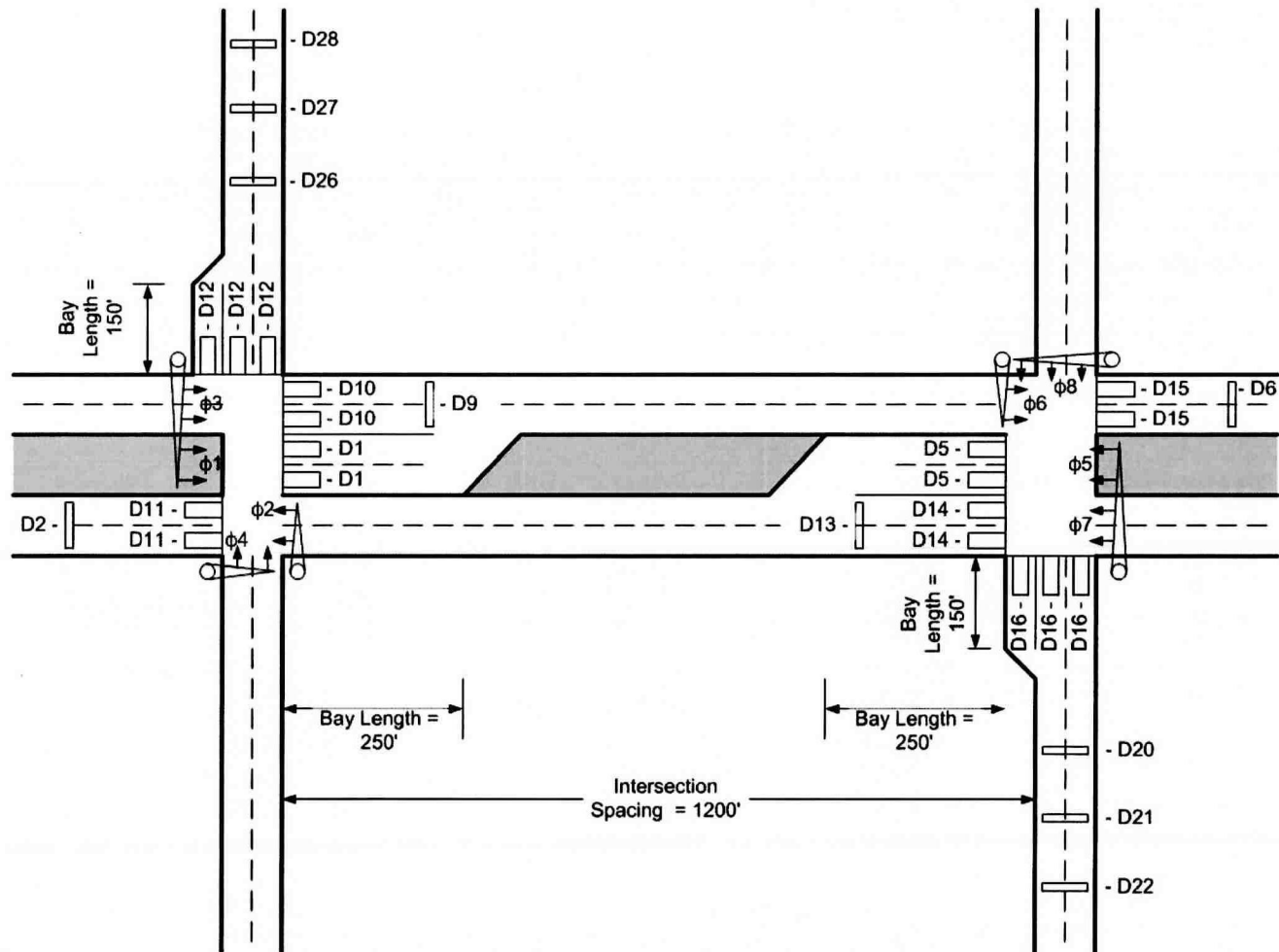
SCHEMATIC OF EXAMPLE OF T-INTERSECTION WITH MULTI-LOOP DETECTORS



[illegible]

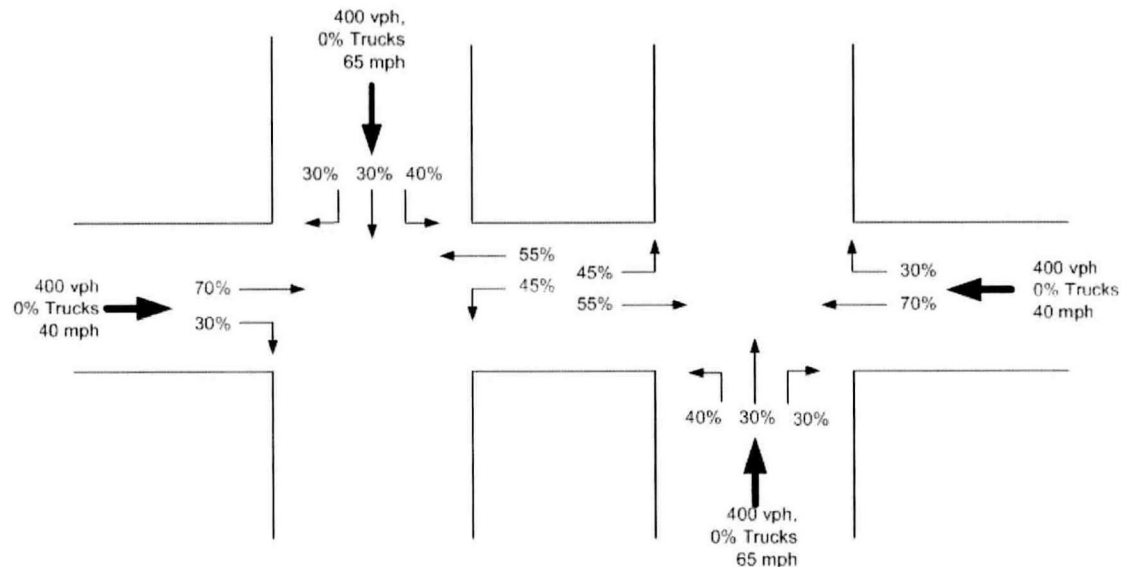
**SCHEMATIC AND
PRINTOUT OF SIMULATION FILE
FOR
WIDE DIAMOND INTERCHANGE**

SCHEMATIC OF EXAMPLE OF WIDE DIAMOND INTERCHANGE WITH MULTI-LOOP DETECTORS



SCHEMATIC OF EXAMPLE OF WIDE DIAMOND INTERCHANGE WITH MULTI-LOOP DETECTORS (CONT.)

APPROACH VOLUME AND TURNING PERCENTAGES



DETECTOR DETAILS

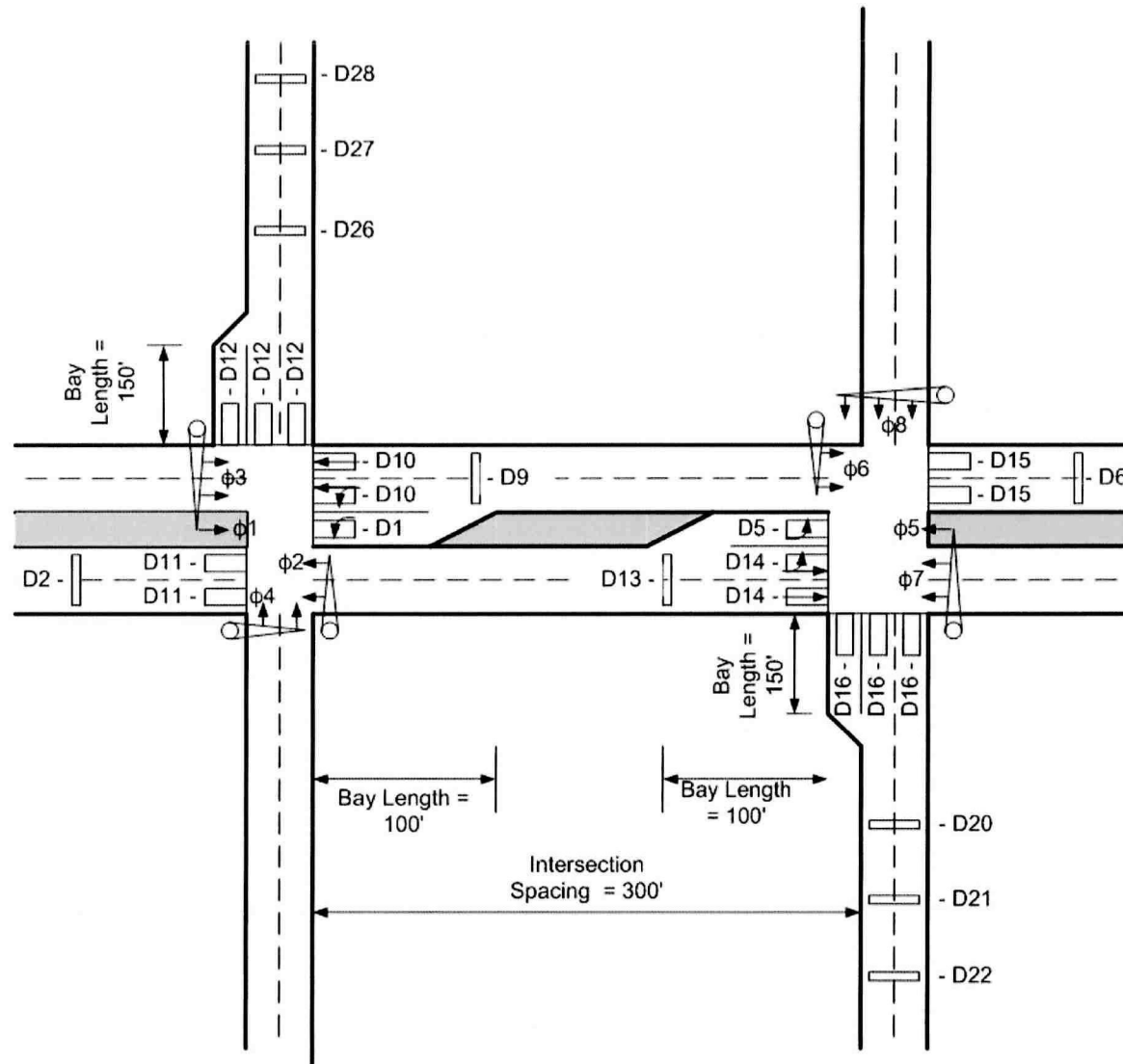
Detector Name	Size	Operation Mode	Distance From Stop Bar	Function
D1	6'x40'	Presence	0'	Call & Extend
D2	6'x6'	Presence	150'	Call & Extend
D5	6'x40'	Presence	0'	Call & Extend
D6	6'x6'	Presence	150'	Call & Extend
D9	6'x6'	Presence	150'	Call & Extend
D10	6'x40'	Presence	0'	Call & Extend
D11	6'x40'	Presence	0'	Call & Extend
D12	6'x40'	Presence	0'	Call & Extend
D13	6'x6'	Presence	150'	Call & Extend
D14	6'x40'	Presence	0'	Call & Extend
D15	6'x40'	Presence	0'	Call & Extend
D16	6'x40'	Presence	0'	Call & Extend
D20	6'x6'	Presence	320'	Call & Extend
D21	6'x6'	Presence	430'	Call & Extend
D22	6'x6'	Presence	540'	Call & Extend
D26	6'x6'	Presence	320'	Call & Extend
D27	6'x6'	Presence	430'	Call & Extend
D28	6'x6'	Presence	540'	Call & Extend

CORSIM SIMULATION FILE FOR WIDE DIAMOND INTERCHANGE WITH MULT-
LOOP DETECTORS

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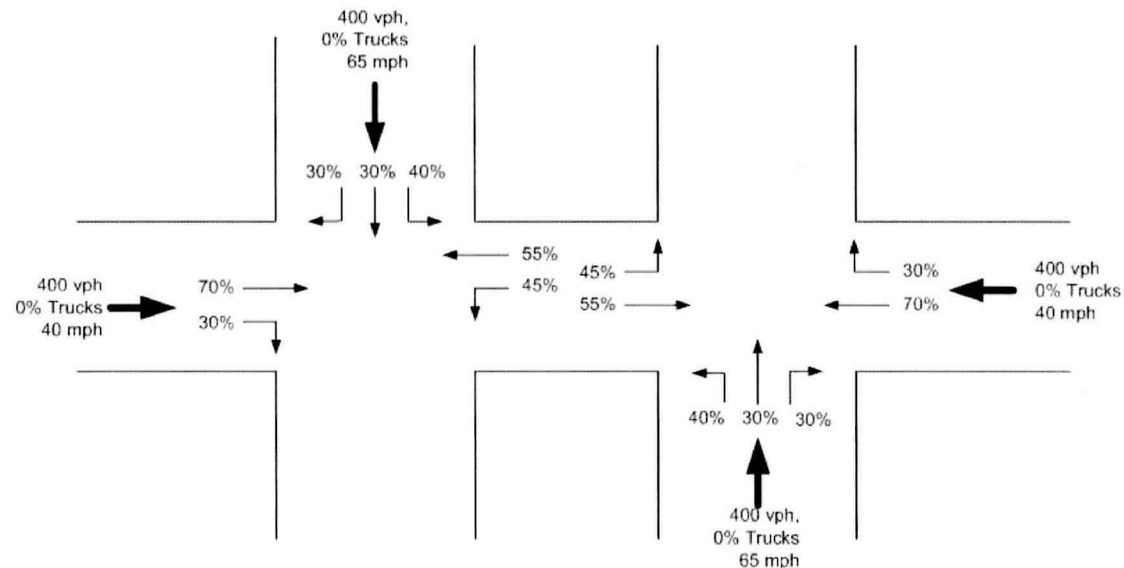
**SCHEMATIC AND
PRINTOUT OF SIMULATION FILE
FOR
TIGHT DIAMOND INTERCHANGE**

SCHEMATIC OF EXAMPLE OF TIGHT DIAMOND INTERCHANGE WITH MULTI-LOOP DETECTORS



SCHEMATIC OF EXAMPLE OF TIGHT DIAMOND INTERCHANGE WITH MULTI-LOOP DETECTORS (CONT.)

APPROACH VOLUME AND TURNING PERCENTAGES



DETECTOR DETAILS

Detector Name	Size	Operation Mode	Distance From Stop Bar	Function
D1	6'x40'	Presence	0'	Call & Extend
D2	6'x6'	Presence	150'	Call & Extend
D5	6'x40'	Presence	0'	Call & Extend
D6	6'x6'	Presence	150'	Call & Extend
D9	6'x6'	Presence	150'	Call & Extend
D10	6'x40'	Presence	0'	Call & Extend
D11	6'x40'	Presence	0'	Call & Extend
D12	6'x40'	Presence	0'	Call & Extend
D13	6'x6'	Presence	150'	Call & Extend
D14	6'x40'	Presence	0'	Call & Extend
D15	6'x40'	Presence	0'	Call & Extend
D16	6'x40'	Presence	0'	Call & Extend
D20	6'x6'	Presence	320'	Call & Extend
D21	6'x6'	Presence	430'	Call & Extend
D22	6'x6'	Presence	540'	Call & Extend
D26	6'x6'	Presence	320'	Call & Extend
D27	6'x6'	Presence	430'	Call & Extend
D28	6'x6'	Presence	540'	Call & Extend

The diagram shows a 2D hexagonal lattice with six nodes. The nodes are labeled with Miller indices in square brackets and their corresponding 2D coordinates in parentheses. The connections are as follows:

- Node [8003] is connected to [8005] and [8006].
- Node [8005] is connected to [8003] and [8004].
- Node [8006] is connected to [8003] and [8001].
- Node [8004] is connected to [8005] and [8002].
- Node [8001] is connected to [8006] and [8002].
- Node [8002] is connected to [8004] and [8001].

The 2D coordinates are: [8003] (4), [8005] (7), [8006] (8), [8004] (6), [8001] (3), and [8002] (5).

3600	1	0	3	7981	10000	31200	7111	7581
			60			1		

1	2	300	100	2	1	T8	7	5	5	15	15	40	11	11	For 4 phase
2	1	300	100	2	1	T8	8	3	3	15	15	40	11	11	For 4 phase
1	3	600		2		9		8001		15	15	40	11	11	
1	8	600		2		TT		8006		15	15	40	11	11	
2	5	600		2		9		8002		15	15	40	11	11	
2	7	600		2		TT		8005		15	15	40	11	11	
3	1	600		2		7T	2	8		15	15	40	11	11	
4	1	600	150	2	1	T8	2	8	3	15	15	65	11	11	
5	2	600		2		7T		1	7	15	15	40	11	11	
6	2	600	150	2	1	78	1	7	5	15	15	65	11	11	
8001	3			2				1		15	15	0	11	11	
8002	5			2				2		15	15	0	11	11	
8003	4			2				1		15	15	0	11	11	
8004	6			2				2		15	15	0	11	11	

8001	3	100
8002	5	100
8003	4	100
8004	6	100

3	18001
4	8003
5	28002
6	8004
7	2
8	1

3	11	36
4	1	36
5	11	36
6	1	36
7	1	36
8	1	36

1	2	7	0	5	400	0	42	For 4 phase
2	1	7	0	1	400	0	42	For 4 phase
1	2	12	0	14	400	0	42	

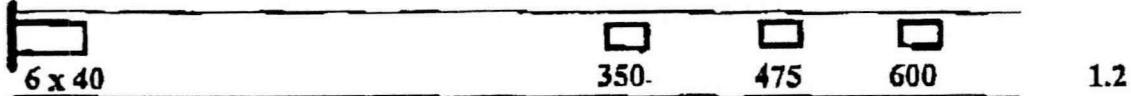
1	2	12		1500	13	60	0												42	
2	1	12		0	10	400	0												42	
2	1	12		1500	9	60	0												42	
4	1	1		0	9999	10	0												42	This card is
included as a work around for a programming error in TSIS. Do not remove.																				
4	1	8		3200	26	60	0												42	
4	1	8		4300	27	60	0												42	
4	1	8		5400	28	60	0												42	
4	1	8		0	12	400	0												42	
3	1	12		0	11	400	0												42	
3	1	12		1500	2	60	0												42	
5	2	12		0	15	400	0												42	
5	2	12		1500	6	60	0												42	
6	2	1		0	9999	10	0												42	This card is
included as a work around for a programming error in TSIS. Do not remove.																				
6	2	8		3200	20	60	0												42	
6	2	8		4300	21	60	0												42	
6	2	8		5400	22	60	0												42	
6	2	9		0	16	400	0												42	
1	3	1	4	1	2	1				0									2	43
2	6	2	5	2	1	2				0									2	43 Col177 - 2 to
flag																				
8001	3	400																		50
8002	5	400																		50
8003	4	400																		50
8004	6	400																		50
8001	3	100	15	200	30	300	45	400	60									0	53	
8002	5	100	15	200	30	300	45	400	60									0	53	
8003	4	100	15	200	30	300	45	400	60									0	53	
8004	6	100	15	200	30	300	45	400	60									0	53	
1	2	1	1	2	4	1	5	2	2	5	6	2	1	3	3	1	2	7	95	
1	1	8																	95	
1	4	1	2	7	2	10	2	5	2	30	1	8	2	30	1	3	2	30	96	
1	5	2	2	7	2	30	1	8	2	40	1	3	2	30					96	
1	6	2	2	5	2	30	2	7	2	30	1	3	2	30	1	8	2	10	96	
1	3	1	1	8	2	30	2	5	2	30	2	7	2	40					96	
0																			170	
1	1800	1000																		

TxDOT DETECTOR LAYOUT

FOR

HIGH SPEED APPROACHES

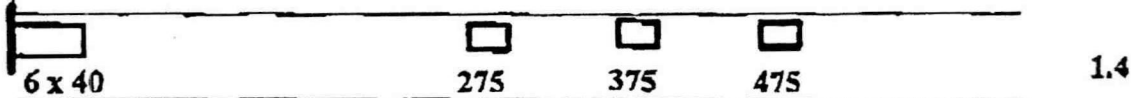
Extension



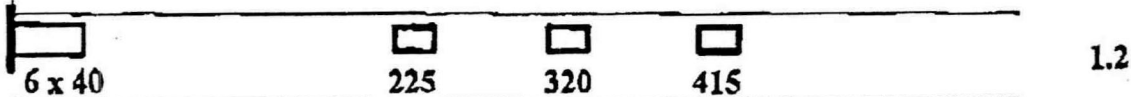
Detector Placement, 70 mph



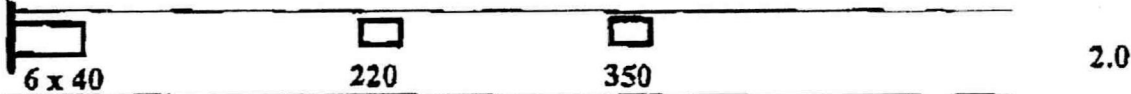
Detector Placement, 65 mph



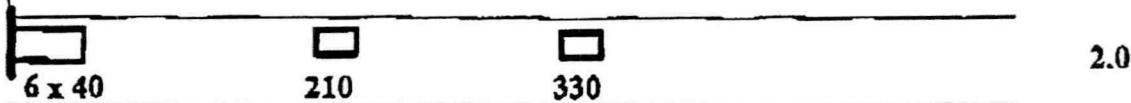
Detector Placement, 60 mph



Detector Placement, 55 mph



Detector Placement, 50 mph



Detector Placement, 45 mph

Link-Node Structure

